

**CRONOGRAMA ASIGNATURA**

WEEK	SESSION	DESCRIPTION OF THE SESSION	GROUP (Mark X)		Special Room	Two instructors (*)	STUDENT WORK DURING THE WEEK		
			BIG	SMALL			DESCRIPTION	Working time in class	Working Time
1	1	(Lecture) Presentation Introduction to HCI - Definition	X			NO		1,66	6
1	2	(Computer Lab) Web technologies: HTML 5		X	Computer Lab	NO	Programming exercises - HTML	1,66	
2	3	(Lecture) Introduction to HCI History and Components	X			NO		1,66	6
2	4	(Computer Lab) Web technologies: HTML 5/CSS 3		X	Computer Lab	NO	Programming exercises - HTML	1,66	
3	5	(Lecture) Web user interfaces - Hypertext and Hypermedia - Evolution of the web	X			NO		1,66	6
3	6	(Computer Lab) Web technologies: CSS 3		X	Computer Lab	NO	Programming exercises - CSS	1,66	
4	7	(Lecture) Web user interfaces - Web usability - Heuristics	X			NO		1,66	6

4	8	(Evaluation) Submission of a programming exercise HTML 5/CSS (Computer Lab) Web technologies: Javascript		X	Computer Lab	NO	Programming exercises –HTML-CSS	1,66	
5	9	(Lecture) Web user interfaces - Heuristics	X			NO		1,66	6
5	10	(Computer Lab) Web technologies: Javascript		X	Computer Lab	NO	Programming exercises - Javascript	1,66	
6	11	(Lecture) Web user interfaces - Web design patterns	X			NO		1,66	6
6	12	(Evaluation) Submission of a programming exercise - Javascript (Computer Lab) Web technologies: JQuery		X	Computer Lab	NO	Programming exercises - Javascript	1,66	
7	13	(Lecture) Web user interfaces - Web design patterns	X			NO		1,66	6
7	14	(Computer Lab) Web technologies: JQuery		X	Computer Lab	NO	Programming exercises - JQuery	1,66	
8	15	(Lecture) Web user interfaces - Accesibility	X			NO		1,66	6
8	16	(Computer Lab) Web technologies: JQuery		X	Computer Lab	NO	Programming exercises - JQuery	1,66	

9	17	(Lecture) Web user interfaces - Design of a web site	X			NO		1,66	6
9	18	(Evaluation) Submission of a programming exercise - JQuery (Computer Lab) Heuristic Evaluation		X	Computer Lab	NO	Exercises of Heuristic Evaluation	1,66	
10	19	(Lecture) WIMP user interfaces	X			NO		1,66	6
10	20	(Evaluation) Submission of an exercise: Heuristic Evaluation (Computer Lab) Practical case- Definition and Follow up		X	Computer Lab	NO	Exercises of Heuristic Evaluation	1,66	
11	21	(Lecture) The design of the user interface - Objectives of the design - Theories and models of design	X			NO		1,66	7
11	22	(Computer Lab) Practical case- Follow up		X	Computer Lab	NO	Practical Case – Design of the interface	1,66	
12	23	(Lecture) The design of the user interface - Theories and models of design - Design principles	X			NO		1,66	7
12	24	Practical case- Follow up		X	Computer Lab	NO	Practical Case – Implementation	1,66	
13	25	The design of the user interface -Design principles -Design elements	X			NO		1,66	7

13	26	Practical case- Follow up		X	Computer Lab	NO	Practical Case – Implementation	1,66	
14	27	Interaction	X			NO		1,66	7
14	28	(Evaluation) Submission of the practical case Practical case – Follow up		X	Computer Lab	NO	Practical Case – Implementation (Evaluation) Submission of the practical case	1,66	
<b>SUBTOTAL</b>								<b>46,48 + 88 = 134,48</b>	
15		(Evaluation) Defence of the practical case	X			NO	Preparation of the defence of the practical case	1	1
16-18		(Evaluation) Final exam	X			NO	Exam	3	9,5
<b>TOTAL</b>								<b>134,48+ 2 + 12,5 = 148.98(*)</b>	

(\*) Add 1,66 hours of one class