uc3m Universidad Carlos III de Madrid

Vicerrectorado de Estudios Apoyo a la docencia y gestión del grado

COURSE: DESIGN AND PROJECT PLANNING

DEGREE: DEGREES 1 (CONSULT THE APPENDIX)

YEAR: 2019-20

TERM: 2

			WEEKLY	PLANNING			
s	s		TEACHING (mark X)	SPECIAL ROOM	WEEKLY PROGRAMMING FOR S		
E M A N A	E S I Ó N	DESCRIPTION	SEMINARS	FOR SESION (computer classroom,	DESCRIPCIÓN	CLASS HOURS	HOMEWORK HOURS (Max. Estim. 3,25h)
1	1	Presentation. A personal goal to fulfill during the course. Project Design Canvas. Creativity. Generation of creative ideas. Organization of work teams. Gamified game How much do you know about planning?			Presentation. A personal goal to fulfill during the course. Project Design Canvas. Creativity. Generation of creative ideas. Organization of work teams. Gamified game How much do you know about planning?	1,5	3,25
2	2	The work idea. Definition of the work ideas. Focusing the problem. Design Thinking. Agile proposals for the design of social projects. Work scheme on Design Thinking. Creative Process Guide for Design Thinking. Daily User Task.			The work idea. Definition of the work ideas. Focusing the problem. Design Thinking. Agile proposals for the design of social projects. Work scheme on Design Thinking. Creative Process Guide for Design Thinking. Daily User Task.	1,5	3,25

	WEEKLY PLANNING							
s	s		TEACHING (mark X)	SPECIAL ROOM	WEEKLY PROGRAMMING FOR S	TUDENT		
E M A N A	E S I Ó N	DESCRIPTION	SEMINARS	FOR SESION (computer classroom, audio-visual classroom)	DESCRIPCIÓN	CLASS HOURS	HOMEWORK HOURS (Max. Estim. 3,25h)	
3	3	Context and analysis. Analysis of determined social contexts. Analysis of reality. Exchange Assumptions and Agents Involved Files. Definition Change Object. Model of the 10 questions. Empathy Map. Person Map. SWOT + MAREA analysis. Map causes and effects			Context and analysis. Analysis of determined social contexts. Analysis of reality. Exchange Assumptions and Agents Involved Files. Definition Change Object. Model of the 10 questions. Empathy Map. Person Map. SWOT + MAREA analysis. Map causes and effects	1,5	3,25	
4	4	The reason for our project. Fundamentation and justification of project proposals. PANEL OF EXPERTS			The reason for our project. Fundamentation and justification of project proposals. PANEL OF EXPERTS	1,5	3,25	
5	5	Goals. Definition of change objectives. Why defining objectives. Objectives Plan.			Goals. Definition of change objectives. Why defining objectives. Objectives Plan.	1,5	3,25	
6	6	Methodology for action. Methodology. Principles and methodological criteria.			Methodology for action. Methodology. Principles and methodological criteria.	1,5	3,25	
7		Resources for the project. Human, material and technical needed resources for the development of the action.			Resources for the project. Human, material and technical needed resources for the development of the action.	1,5	3,25	
8	8	Actions. Lines and Schedule of actions.			Actions. Lines and Schedule of actions.	1,5	3,25	
9	9	Evaluation. Monitoring systems and impact evaluation.			Evaluation. Monitoring systems and impact evaluation.	1,5	3,25	
10	10	Prototyping, testing and validation			Prototyping, testing and validation	1,5	3,25	
11	11	Visibility of actions. How social networks can help us improve	e our idea		Visibility of actions. How social networks can	1,5	3,25	
12	12	Logical framework for impostors. Coherence of the proposal in relation to the impact.			Logical framework for impostors. Coherence of the proposal in relation to the impact.	1,5	3,25	
13	13	Budget and project funds.			Budget and project funds.	1,5	3,25	
14	14	Presenting a project. How to present proposals in a new and innovative way.			Presenting a project. How to present proposals in a new and innovative way.	1,5	3,25	
					Subtotal 1	21	46	

	WEEKLY PLANNING						
s	s		TEACHING (mark X)	SPECIAL ROOM	WEEKLY PROGRAMMING FOR S	TUDENT	
E M A N A	E E M S A I N Ó	DESCRIPTION	SEMINARS	FOR SESION (computer classroom, audio-visual classroom)	DESCRIPCIÓN	CLASS HOURS	HOMEWORK HOURS (Max. Estim. 3,25h)
	Total 1 (Hours of class plus student homework) 67				7		

15	Tutorials, handing in, etc			1,8	7
			Subtotal 2	9	9
			Total 2 (Hours of class plus student homework)	9	9

TOTAL (Maximun 75 horas)	75
	75

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COURSE: DESIGN AND PROJECT PLANNING

DEGREE: DEGREES 2 (CONSULT THE APPENDIX)

YEAR: 2019-20

TERM: 2

	WEEKLY PLANNING						
s	s	s		SPECIAL ROOM	WEEKLY PROGRAMMING FOR STUDENT		
E M A N A	E S I Ó N	DESCRIPTION	SEMINARS	FOR SESION (computer classroom, audio-visual classroom)	DESCRIPCIÓN	CLASS HOURS	HOMEWORK HOURS (Max. Estim. 3,25h)
1	1	Definition of "project". Types of projects. Conceptual	approache		Documentation reading	1,5	3,25
2	2	Projects classification methods. Selection criteria.		Classroom	Practical analysis of methods.	1,5	3,25
3	3	Justification and foundation of the proyect.		Classroom	Personal analysis	1,5	3,25
4	4	Personal qualities. Leadership. Emotional intelligence		Classroom	Analysis of personal resources	1,5	3,25
5	5	Team management. Types of communication. Nonviolent com	munication	Classroom	Play-role: Types of communication	1,5	3,25
6	6	Own projects External projects		Classroom	Practice: "Your own proyect"	1,5	3,25
7	7	Project selection criteria. Reality analysis Context Analysis		Classroom	SWOT analysis	1,5	3,25
8	8	Project planning. Basic points and structure. Interrelation of co	omponents	Classroom	Practice: Planning basic points.	1,5	3,25
9	9	Content of a project. Design Thinking		Classroom	Practice: Design thinking	1,5	3,25
10	10	Evaluation of a project and models. Graphic methods of progra	amming an	Classroom	Analysis of different methods	1,5	3,25
11	11	Evaluation of risks and potential problems.		Classroom	Detecting possible problems	1,5	3,25
12	12	Management and organization of resources. Budget and finance	eing.	Classroom	Reading	1,5	3,25
13	13	Evaluation and monitoring. Short, medium and long term impa	acts.	Classroom	Practical analysis	1,5	3,25
14	14	Disclosure and publicity of a project.		Classroom	Group dynamic. Balance course	1,5	3,25
					Subtotal 1	21	46

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APPENDIX

DEGREES 1 (GROUPS 1,2,5,91)	ADMINISTRACIÓN Y DIRECCIÓN DE EMPRESAS
	DERECHO
	ESTADÍSTICA Y EMPRESA
	INGENIERÍA DE COMUNICACIONES MÓVILES Y ESPACIALES
	INGENIERÍA DE SISTEMAS DE COMUNICACIONES
	INGENIERÍA DE SONIDO E IMAGEN
	INGENIERÍA EN TECNOLOGÍAS DE LA COMUNICACIÓN
	INGENIERÍA TELEMÁTICA
	DOBLE GRADO EN PERIODISMO Y HUMANIDADES
	COMUNICACION AUDIOVISUAL
	PERIODISMO
	HUMANIDADES
DEGREES 2	COMUNICACION AUDIOVISUAL
(GROUP 3 -ENGLISH)	PERIODISMO
	HISTORIA Y POLÍTICA