

CALENDARIO DE ACTIVIDADES DE EVALUACIÓN CONTINUA COMUNES A TODOS LOS GRUPOS DE LA ASIGNATURA
CALENDAR OF CONTINUOUS ASSESSMENT ACTIVITIES COMMON TO ALL GROUPS OF THE COURSE

ASIGNATURA - COURSE: Digital Literacy

ESTUDIO - PROGRAMME: YUFE - Urban Sustainability Studies

SEMANA - WEEK	ACTIVIDADES DE EVALUACIÓN CONTINUA - CONTINUOUS ASSESSMENT ACTIVITIES
<p><i>Indicar la semana lectiva en la que tendrá lugar la prueba o actividad de evaluación continua y describir en la columna siguiente</i> <i>Indicate the teaching week in which the continuous assessment activities will take place and describe in the following column</i></p>	
1	<p>Presentation of the subject. DIDACTIC UNIT 1. SCIENTIFIC AND PROFESSIONAL FOUNDATIONS FOR AN ACADEMIC SPECIALITY. Theory. Online exercises in class. Personal practice outside the classroom.</p>
2	<p>DIDACTIC UNIT 2. DL AS A PROFESSIONAL AND ACADEMIC OBJECT</p> <ol style="list-style-type: none"> 1. Digital Competences: Concept, evolution, current affairs 2. The definition of DL for an applicative projection 3. Evolution of the conceptual and instrumental framework of DL: Open Science, Transparency, Open Government, IAG. <p>Theory. Online exercises in class. Personal practice outside the classroom.</p>
3	<p>DIDACTIC UNIT 2. DL AS A PROFESSIONAL AND ACADEMIC OBJECT</p> <ol style="list-style-type: none"> 4. Impacto de la DL: Educación e Industria 4.0. Relaciones con Data Literacy y la IA Literacy 5. DL y la sostenibilidad <p>Theory. Online exercises in class. Personal practice outside the classroom.</p>
4	<p>DIDACTIC UNIT 3. INITIATIVES FOR THE PROFESSIONAL AND ACADEMIC USE OF DL</p> <ol style="list-style-type: none"> 1. The Global Standards and the EU Standards for DL 2. Spaces for standardisation and updating of a policy for DL 3. Field analysis: good practices of DL implementation in education, academia and professional settings <p>Theory. Online exercises in class. Personal practice outside the classroom.</p>
5	<p>DIDACTIC UNIT 3. INITIATIVES FOR THE PROFESSIONAL AND ACADEMIC USE OF DL</p> <ol style="list-style-type: none"> 4. Educational applications: education, edition of educational digital objects and gaming. 5. Academic applications: projection in curricula. Visual Literacy, New Media Literacy, Metaliteracy. 6. Professional applications: training and qualification of professionals. <p>Theory. Online exercises in class. Personal practice outside the classroom.</p>

6	<p>DIDACTIC UNIT 4. THE FUNCTIONALITY OF THE DL: EVALUATION OF WEB CONTENT</p> <ol style="list-style-type: none"> 1. Evaluation in digital literacy and literacies: the role of the professional editor and content manager. 2. Digital literacy and literacies assessment systems and models <p>Theory. Online exercises in class. Personal practice outside the classroom.</p>
7	<p>DIDACTIC UNIT 4. THE FUNCTIONALITY OF THE DL: EVALUATION OF WEB CONTENT</p> <ol style="list-style-type: none"> 3. Models and methods of assessment of digital literacy and literacies: quantitative, qualitative 4. Competence indicators, their design and functionality. 5. Professional and economic impact: rankings, web reputation, social responsibility. <p>Theory. Online exercises in class. Personal practice outside the classroom.</p>