

Academic Year: (2023 / 2024)

Review date: 09/02/2024 14:12:50

Department assigned to the subject: Computer Science and Engineering Department

Coordinating teacher: DIAZ PEREZ, MARIA PALOMA

Type: Electives ECTS Credits : 6.0

Year : 4 Semester :

REQUIREMENTS (SUBJECTS THAT ARE ASSUMED TO BE KNOWN)

Programming
Data structures and algorithms
Files and Databases

LEARNING OUTCOMES

CB1. Students have demonstrated possession and understanding of knowledge in an area of study that builds on the foundation of general secondary education, and is usually at a level that, while relying on advanced textbooks, also includes some aspects that involve knowledge from the cutting edge of their field of study.

CB2. Students are able to apply their knowledge to their work or vocation in a professional manner and possess the competences usually demonstrated through the development and defence of arguments and problem solving within their field of study.

CB3. Students have the ability to gather and interpret relevant data (usually within their field of study) in order to make judgements which include reflection on relevant social, scientific or ethical issues.

CB4. Students should be able to communicate information, ideas, problems and solutions to both specialist and non-specialist audiences.

CB5. Students will have developed the learning skills necessary to undertake further study with a high degree of autonomy.

CG1. Students are able to demonstrate knowledge and understanding of concepts in mathematics, statistics and computation and to apply them to solve problems in science and engineering with an ability for analysis and synthesis.

CG3. Students can solve computationally with the help of the most advanced computing tools mathematical models coming from applications in science, engineering, economy and other social sciences.

CG4. Students are able to show that they can analyze and interpret, with help of computer science, the solutions obtained from problems associated to real world mathematical models, discriminating the most relevant behaviours for each application.

CG6. Students can search and use bibliographic resources, in physical or digital support, as they are needed to state and solve mathematically and computationally applied problems arising in new or unknown environments or with insufficient information.

CE18. Students know how to evaluate and select in an adequate way storage systems and database management systems and to adequately design storage and access structures, as well as applications that make use of them, including data visualization tools.

RA1. Students must have acquired advanced cutting-edge knowledge and demonstrated indepth understanding of the theoretical and practical aspects of working methodology in the area of applied mathematics and computing.

RA2. Through sustained and well prepared argument and procedures, students will be able to apply their knowledge, their understanding and the capabilities to resolve problems in complex specialized professional and work areas requiring the use of creative and innovative ideas.

RA3. Students must have the capacity to gather and interpret data and information on which they base their conclusions, including where relevant and necessary, reflections on matters of a social, scientific, and ethical nature in their field of study.

RA4. Students must be able to perform in complex situations that require developing novel solutions in the academic as well as in the professional realm, within their field of study.

- RA5. Students must know how to communicate with all types of audiences (specialized or not) their knowledge, methodology, ideas, problems and solutions in the area of their field of study in a clear and precise way.
- RA6. Students must be capable of identifying their own education and training needs in their field of study and the work or professional environment and organize their own learning with a high degree of autonomy in all types of contexts (structured or not).
- RA7. Students must possess the professional maturity necessary to choose and evaluate their work objectives in a reflexive, creative, self-determined and responsible way, for the betterment of society.

DESCRIPTION OF CONTENTS: PROGRAMME

1. Data integration models: data store based models and virtual models
2. Data acquisition: Crawlers. Web data integration
3. NoSQL databases in data integration
4. Situation awareness and interpretation in the Big Data era
5. Visual analytics: history, definition and development process.
6. Principles of Human-Machine Interaction: Perception, cognitive aspects, semiotics and creativity
7. Interaction with visual interfaces
8. Temporal and geo-spatial data processing
9. Applications of visual analytics

LEARNING ACTIVITIES AND METHODOLOGY

- AF1.THEORETICAL-PRACTICAL CLASSES. Knowledge and concepts students must acquire. Student receive course notes and will have basic reference texts to facilitate following the classes and carrying out follow up work. Students partake in exercises to resolve practical problems and participate in workshops and an evaluation tests, all geared towards acquiring the necessary capabilities. Subjects with 6 ECTS are 44 hours as a general rule/ 100% classroom instruction
- AF2.TUTORING SESSIONS. Individualized attendance (individual tutoring) or in-group (group tutoring) for students with a teacher. Subjects with 6 credits have 4 hours of tutoring/ 100% on- site attendance.
- AF3.STUDENT INDIVIDUAL WORK OR GROUP WORK. Subjects with 6 credits have 98 hours/0% on-site.
- AF8.WORKSHOPS AND LABORATORY SESSIONS. Subjects with 3 credits have 4 hours with 100% on-site instruction. Subjects with 6 credits have 8 hours/100% on-site instruction.
- MD1.THEORY CLASS. Classroom presentations by the teacher with IT and audiovisual support in which the subject's main concepts are developed, while providing material and bibliography to complement student learning.
- MD2.PRACTICAL CLASS. Resolution of practical cases and problem, posed by the teacher, and carried out individually or in a group.
- MD3.TUTORING SESSIONS. Individualized attendance (individual tutoring sessions) or in-group (group tutoring sessions) for students with teacher as tutor. Subjects with 6 credits have 4 hours of tutoring/100% on-site.
- MD6.LABORATORY PRACTICAL SESSIONS. Applied/experimental learning/teaching in workshops and laboratories under the tutor's supervision.

ASSESSMENT SYSTEM

% end-of-term-examination/test:	20
% of continuous assessment (assignments, laboratory, practicals...):	80

* Case study: 80%

Block 1: Design and implementation of data integration techniques applied to actual case studies.

Block 2: Design and implementation of data visualization techniques applied to actual case studies.

* Final exam: 20%

- Part 1 about the first block of the case study

- Part 2 about the second block of the case study