

Academic Year: ( 2022 / 2023 )

Review date: 25/05/2022 14:04:15

Department assigned to the subject: Computer Science and Engineering Department

Coordinating teacher: ALER MUR, RICARDO

Type: Compulsory ECTS Credits : 6.0

Year : 3 Semester : 2

**REQUIREMENTS (SUBJECTS THAT ARE ASSUMED TO BE KNOWN)**

Programming (Course: 1 / Semester: 1)  
 Statistics (Course 2 / Semester: 1)  
 Automata and Formal Language Theory (Course 2 / Semester 1)  
 Artificial Intelligence (Course 2 / Semester 2)

**LEARNING OUTCOMES**

- ¿ Understand and design machine learning systems, understanding their limitations and applications
- ¿ Know, build and evaluate different machine learning techniques by applying them to practical cases.

**OBJECTIVES**

- \* Understand the basic techniques of Machine Learning
- \* Learn to determine when to use Machine Learning in real problems
- \* Learn to determine which technique is appropriate for each problem
- \* Learn to apply the techniques in real problems from a practical point of view

**DESCRIPTION OF CONTENTS: PROGRAMME**

1. Introduction to Machine Learning
2. Classification and regression techniques
  - 2.2. Nearest Neighbor methods
  - 2.2. Decision trees and rules
  - 2.4. Ensembles
3. Methodology
4. Unsupervised techniques
  - 4.1. Clustering
  - 4.2. Associative learning
5. Reinforcement learning:
  - 5.1. Markov decision processes
  - 5.2. Q-learning
6. Relational Learning

**LEARNING ACTIVITIES AND METHODOLOGY**

- \* Lectures: 1 ECTS. Oriented, among others, towards the competences related to the fundamentals, paradigms and techniques useful to build and evaluate intelligent systems based on Machine Learning.
- \* Practical/Lab sessions: 1 ECTS. Oriented towards the specific instrumental competences and competences about problem solving and application of acquired knowledge.
- \* Continuous assessment tests (individual work): 0,5 ECTS. Oriented towards the competences related to the fundamentals, paradigms and techniques useful to build and evaluate intelligent systems based

on Machine Learning.

\* Practical works (team work): 3 ECTS. Oriented to develop and integrate the specific competences related to the resolution and implementation of practical cases, generating a report including the problem definition, the technique applied, the obtained results and their interpretation.

\* Tutorials: Individualized or collective tutorials with the teacher.

\* Final exam: 0,5 ECTS. Its objective is to influence and complement the development of specific cognitive abilities, especially the analysis, design, representation and formalization of knowledge and the application of techniques for solving problems.

## ASSESSMENT SYSTEM

<b>% end-of-term-examination/test:</b>	30
<b>% of continuous assessment (assignments, laboratory, practicals...):</b>	70

Final grade will be composed of 40% of individual work and 60% of team work. The individual work will consider both the individual activities performed during the course and a final exam. A minimum qualification in the individual work will be required.

Specifically, the activities to develop are:

- Partial exams (10%): exams with theoretical content, to evaluate the knowledge acquired by the students through the use of basic and advanced bibliography.
- Final exam (30%): theoretical-practical exam that requires a global knowledge about the main machine learning concepts.
- Tutorials and assignments (60%): tutorials will be about the use of machine learning tools and techniques; practices will be about practical applications that require the representation of knowledge for the analysis, design and implementation of a computing solution in intelligent systems based on machine learning.

The final grade is the summation of the partial exam plus assignments plus final exam.

## BASIC BIBLIOGRAPHY

- Ian H Witten, Eibe Frank, Mark A Hall, Christopher J Pal Data Mining, Fourth Edition: Practical Machine Learning Tools and Techniques, Morgan Kaufmann Publishers Inc., 2016
- D. Borrajo, J. González y P. Isasi Aprendizaje automático, Sanz y Torres.
- S. Russel y P. Norving Artificial Intelligence: a modern approach, Prentice Hall, 2003

## ADDITIONAL BIBLIOGRAPHY

- Basilio Sierra Araujo (Ed.) Aprendizaje automático: conceptos básicos y avanzados. Aspectos prácticos utilizando el software WEKA, Pearson Education.
- J. W. Shavlik y T. G. Dietterich (eds.) Readings in Machine Learning, Morgan Kaufmann.
- P. W. Langley Elements of Machine Learning, Morgan Kaufmann.
- R. Sutton and A Barto Reinforcement Learning: an Introduction, Kluwer Academic Publishers.
- Saso Dzeroski y Nada Lavrac Relational Data Mining, Springer Verlag.

## BASIC ELECTRONIC RESOURCES

- Scikit-learn team . Scikit-learn: Machine Learning in Python: <https://scikit-learn.org/stable/>