uc3m Universidad Carlos III de Madrid

Web Server Programming

Academic Year: (2021 / 2022) Review date: 04-06-2021

Department assigned to the subject: Computer Science and Engineering Department

Coordinating teacher: ZARRAONANDIA AYO, TELMO AGUSTIN

Type: Electives ECTS Credits: 3.0

Year: 4 Semester:

REQUIREMENTS (SUBJECTS THAT ARE ASSUMED TO BE KNOWN)

- Programming (Course: 1 / Semester: 1)- User Interfaces (Course: 3 / Semester: 1)

OBJECTIVES

- R1. Knowledge and comprenhesion. Basic knowledge about the scientific and technologic basis of Computer Science Engineering. Specific knowledge about Computation Science, Computers Engineering and Information Systems.
- R2. Engineering Analysis. To be able to identify problems of Computer Science Engineering, identify their issues, identify and select the most adequate method to solve them considering social, human health, environmental and comercial limitations.
- R3. Engineering Design. To be able to carry out engineering design accoring to the level of knowldege and comprenhension, satisfying the requirements of the problem and collaborating with other engineers. The design cover devices, processes, methods and other non-technical requirements as social, health, security, environmental and comercial considerations.
- R4 Research and Innovation. To be able to use the appropriate methods to conduct a research and carry out innovations in the area of informatics engineering
- R5. Engineering Applications. To be able to apply the knowledge and comprenhension require to solve problems, supervise research processes and design devices and process in the context of the Computer Science area according with cost, quality, security, efficiency, environmental and ethics criteria. These capacities include the knowlegde, use and understanding of limitations of informatic systems, processes engingeering, computer architectures, computational models, teams, technique bibliographic references and other sources of information.

DESCRIPTION OF CONTENTS: PROGRAMME

- Introduction to web programming: fundamentals of the web, client-server architecture, basic concepts of web servers, install and configure the Apache server.
- Server side programming language: introduction to PHP (variables, data types, complex data structures, operators and functions), forms, users' management (sessions and cookies).
- Web applications and databases: introduction to MySQL, database design, access to MySQL database with PHP.

LEARNING ACTIVITIES AND METHODOLOGY

- * Theoretical lectures: 0,5 ECTS. To achieve the specific cognitive competences of the course. Besides, to develop transversal competences as capacity to analysis and abstraction.
- * Practical lectures: 0,5 ECTS. To develop the specific instrumental competences. Besides, to develop transversal competences as problem solving and knowledge application.
- * Continous assessment exercises: 0,5 ECTS. Iniciated during the practical sessions and finished out of them. Their objective is to complete the development of the specific instrumental competences and to iniciate the development of the actitudinals specific competences as well as the transveral competences on problem solving and knowledge application.
- * Practice: 1 ECTS. Carried out withouth the presence of the teacher. Their objective is to complete and integrate the development of the specific competences and transversal competences by means of

practice cases in which the problem, solving method, criteria for selecting the solving method, the results and their interpretation are well documented.

* Tutorships: Teacher assistance

* Exercises and examination: 0,5 ECTS. To complete the development of specific cognitive and procedimental capacities

ASSESSMENT SYSTEM

The evaluation system includes the assessment of guided academic activities and practical cases, with the following weights:

Practical case: 70% Examination: 30%

% end-of-term-examination: 30

% of continuous assessment (assignments, laboratory, practicals...): 70

BASIC BIBLIOGRAPHY

- Luke Welling and Laura Thomson PHP and MySQL Web development, Welling, 2016