Front-Office Algorithms

Academic Year: (2021 / 2022)

Review date: 31-05-2021

Department assigned to the subject: Computer Science and Engineering Department

Coordinating teacher: FERNANDEZ ARREGUI, SUSANA

Type: Electives ECTS Credits : 3.0

Year: 1 Semester: 2

## REQUIREMENTS (SUBJECTS THAT ARE ASSUMED TO BE KNOWN)

Algorithms and Data Structures

#### **OBJECTIVES**

- Application of theoretical knowledge to practical and new problems in a broader context related with the corresponding study area.

- The students need the ability to learn how to continue learning in an autonomous manner.

- Ability to apply the different methods and techniques of the Computer Science  $\hat{A}_i$  rea in the financial markets.

- Capaticty of design, develop and implement a process to develop software for financial markets.

- Ability to solve new problems in a broader and multidisciplinary context applying the theoretical concepts.

- Multidisciplinary Team work.

- Development of financial software, from the analysis phase to its implementation and integration with other systems.

- Implementation of algorithms and techniques of the financial markets following the corresponding standards and procedures.

Results of the learning process:

- Knowledge of the main programming languages used in the development of financial software.
- Ability to develop software in the financial software.
- Knowledge about the high performance computing.
- Knowledge about the different algorithms used in the financial market: front-office and back-

office.

- Capacity to develop financial algorithms in all their layers.
- Knowledge of the main Open sources proposals available. \_
- Knowledge about the validation and verification of the financial software.
- Knowledge about the main management tools.
- To understand the Project Management in financial markets.

#### DESCRIPTION OF CONTENTS: PROGRAMME

Front-Office Algorithms:

- 1. Introduction to the financial calculus
- 2. Interest rates product valuation
- 3. Interest rates curve construction
- 4. Option valuation algorithms
- 5. Montecarlo simulation method
- 6. Sensitivities computation
- 7. Valuation adjustments on derivatives
- 8. Development of practices and projects

# LEARNING ACTIVITIES AND METHODOLOGY

#### Learning activities

- Theory classes: Basic theoretical knowledge and skills will be presented in large groups. Attendance: 100%
- Theory practice classes: Theory lessons and resolution of practical exercises. Attendance: 0%-100%
- Laboratory sessions: Small groups classes, in which problems proposed to the students are discussed

and developed using the computer. Attendance: 0%-100%

- Tutorials: Tutorials in person (one-by-one) or videoconference. Attendance: 0%-100%

e-Learning activities: forum about subjects, recorded-contents and other educational activities. Attendance: 0%
Individual student's work: individual student's work to complete the rest of activities and to prepare the exams. Attendance: 0%

Teaching methodologies:

- Theoretical lectures to develop the main concepts of the subject
- Practical cases and problems that students must solve individually or in small groups
- Oral presentations and discussions in class under teacher moderation
- Practical work individually or in small groups
- e-Learning activities

For the practices and projects, students have to develop works on algorithms for front-office and risk measurement, such as discounted cash flow, plain vanilla products valuation, first-order sensitivities, etc.

These implementations will be carried out using programming languages and techniques more frequently used in the quantitative financial sector, focusing on performance and software extensibility.

#### ASSESSMENT SYSTEM

Theory classes: 10% Individual or groups projects during the course  $\hat{A}_{i}$  presential or e-learning activities: 30% Final Exam: 60%.

% end-of-term-examination:	60
% of continuous assessment (assigments, laboratory, practicals):	40

### BASIC BIBLIOGRAPHY

- John C. Hull Options, Futures, and Other Derivatives, Person Prentice Hall.

#### ADDITIONAL BIBLIOGRAPHY

- Gamma Erich, Helm Richard Design Patterns: Elements of Reusable Object-Oriented, Addison-Wesley Professional.

- Mark S. Joshi C++ Design Patterns and Derivatives Pricing, Cambridge University Press.
- Scott Meyers Effective Modern C+, O'Reilly Media.
- Scott Meyers Effective C++, Addison Wesley.