**Distributed Systems** 

Academic Year: (2020 / 2021)

Department assigned to the subject: Computer Science and Engineering Department

Coordinating teacher: GARCIA CARBALLEIRA, FELIX

Type: Compulsory ECTS Credits : 6.0

Year : 3 Semester : 2

# REQUIREMENTS (SUBJECTS THAT ARE ASSUMED TO BE KNOWN)

Operating Systems Computer networks

### OBJECTIVES

The main objective of the course is to describe the main concepts needed for designing and developing distributed systems and applications.

- 1. Generic competences:
  - Capacity of analysis and synthesis (PO a, b, c, e)
  - Capacity of organization and scheduling (PO c, d)
  - Problem solving (PO a, b, c, g)
  - Capacity to apply theoretical concepts (PO a, c)
- 2. Specific competences:
- a. Cognitive (PO a,c e,j)
  - Concepts of a distributed system
  - Main hardware platforms used in distributed systems
  - Understanding the concept of middleware and the services provided by a middleware
  - Techniques for developing distributed applications
  - Storage systems used in distributed systems
  - Techniques for developing fault tolerant distributed systems
- Knowledge and application of features, functionality and structure of Distributed Systems, Computer Networks and Internet-based design and implement distributed applications (CECRI11)
  - Ability to design and implement software and communication systems (CEIC4)

b. Procedimental/Instrumental (PO a, b, c, g, j, k)

- Designing and developing a distributed system and a distributed application.

- Designing and developing distributed applications using the main TCP/IP services, RPC or services provided by middlewares.

- Using tools (programming languages and operating systems) appropriates for developing distributed systems.
- Designing and developing distributed applications using middleware services and remote procedure calls.
- Evaluating the performance of a distributed application
- Researching and looking for solutions to new problems related to distributed systems.
- c. Attitude (PO: c, e)
  - Creativity
  - Critical vision of current distributed systems
  - Motivation
  - Interest for acquiring new knowledge and information

Review date: 09/07/2020 09:22:50

The basic concepts of this course are: concurrency; interprocess communication; middleware; RPC; distributed file systems; distributed applications; fault tolerance; web services;

# Content:

- 1. Introduction
  - Basic concepts
  - Interconnection networks
  - Advantages of distributed systems
  - Distributed computing paradigms
  - Design of distributed systems
- 2. Process communication and synchronization
  - Communication mechanisms in shared memory systems
  - Communication mechanisms in distributed memory systems
  - POSIX services
  - Threads in Java
- 3. Message passing and client-server applications
  - Communication model using message passing
  - Design aspects
  - POSIX queue messages
  - Client-server applications
  - Design of concurrent servers
- 4. Communication using sockets
  - Communication model with sockets
  - POSIX sockets API
  - Java sockets API
  - Design guide of client-servers applications using sockets
- 5. Remote procedure call
  - RPC behavior
  - Interface definition language
  - Marshaling and message transfer
  - ONC-RPC
  - -Remote method invocation in JAVA (RMI)
- 6. Web services
  - HTTP protocol
  - SOAP
  - Development of web services with JAX-WS
  - Development of web services with gSOAP
- 7. Distributed services
  - Name services
  - Synchronization in distributed systems
  - Physical and logical clocks
  - Distributed mutual exclusion
  - Algorithms of election
  - Multicast
- 8. Distributed storage systems
  - Distributed file systems structure
  - File and directory services
  - Implementation of distributed file systems
  - Example: NFS
  - Shared disks file systems
  - Parallel file systems
  - Storage area networks
- 9. Fault tolerant in distributed systems
  - Fault tolerant concepts

- Software fault tolerance
- Fault detectors
- Replication
- Protocols of consensus

## LEARNING ACTIVITIES AND METHODOLOGY

# The teaching methodology includes:

- 1. Theoretical lectures 1 ECTS (PO a, b, c, e, j)
  - Distributed systems concepts
  - Basic text books will be also recommended
- 2. Projects 1.5 ECTS (PO a, b, c, d, e, g, k)

- Several projects are made along the course applying the concepts shown in theoretical lectures.

Partial teacher support in computer labs.

- Students have to analyze the requirements and provide a working solution
- The projects are developed in team of 2 students, in order to promote the collaborative work
- 3. Problem solving with the teacher 1 ECTS (PO a, c, e)
- By solving exercises and case of studies in a participatory way.
- 4. Student work 2 ECTS. (PO a, c, e, g, k)
  - Self-study to understand the theoretical concepts
  - Homework for solving proposed exercises
- 5. Exams 0.5 ECTS (PO a, c, e, g)
  - Midterm and final exam

### ASSESSMENT SYSTEM

% end-of-term-examination/test:	20
% of continuous assessment (assigments, laboratory, practicals):	80
The events of the budget the fellowing a parts.	

The evaluation includes the following parts:

1. The continuous assessment (80 %) includes:

- Exercises and programming projects: 40%. (PO b, c, d, e, g, k)(CECRI11, CEI4)
- Laboratory projects: 40%. (PO b, c, d, e, g, k)(CECRI11, CEI4)

2. The percentage of the final exam is: 20%. (PO a, c, e, g, j). The final exam will include theoretical and practical concepts.

The minimum value for the final exam will be 4.

The minimum value for all lab projects will be 4.

A student follows the continuous assessment when the student:

- makes all exercises and laboratory projects, the minimum value for each lab will be 2.
- the minimum values for all lab projects is 4.

The final exam in the extraordinary period will include the theoretical and practical concepts of the course.

#### BASIC BIBLIOGRAPHY

- G. Coulouris, J. Dollimore, T. Kindberg, G. Blair Distributed Systems, Concepts and design. 5<sup>a</sup> edition. 2011, Addison-Wesley.

# ADDITIONAL BIBLIOGRAPHY

- Distributed Systems: principles and paradigms Andrew S. Tanenbaum , Maarten van Steen, Pearson.

- F. García, J. Carretero, A. Calderón, J. Fernández, J. M. Pérez Problemas resueltos de programación en C, Thomson.

- L. H. Etzkorn Introduction to Middleware: Web Services, Object Components, and Cloud Computing, CRC Press, 2017

- Pankaj Jalote Fault Tolerance in Distributed Systems, Prentice-Hall.

- Richard Stevens UNIX Network Programming, Prentice Hall.

#### BASIC ELECTRONIC RESOURCES

- Félix García Carballeira . Material de sistemas distribuidos: http://www.arcos.inf.uc3m.es/~infosd