uc3m Universidad Carlos III de Madrid

Advanced computing systems

Academic Year: (2019 / 2020) Review date: 04-09-2019

Department assigned to the subject:

Coordinating teacher: CARRETERO PEREZ, JESUS

Type: Electives ECTS Credits: 3.0

Year: 1 Semester: 1

OBJECTIVES

Students who pass the subject will be able to:

- Get close critically to research and new results of advanced computer systems .
- Understand the different computing platforms shown in the subject.
- Apply various advanced programming techniques to exploit platforms described
- Write a panoramic research report and present it in public.
- Apply different techniques and energy performance evaluation in advanced computing systems .
- Understand and apply techniques for advanced operating systems.

Basic skills: CB6, CB7, CB10

General skills: CG1, CG2, CG3, CG5, CG6

Specific skills: CE1, CE2, CE4

DESCRIPTION OF CONTENTS: PROGRAMME

Introduction and Overview

New trends in computer systems Parallel programming paradigms

Parallel programming with OpenMP

Parallel programming in distributed memory systems (MPI)

High-performance computing systems

Big data

Advanced parallelization techniques

Parallel patterns & software reingeneering

Heterogeneous Computing

Heterogeneous Computing programming techniques

- 9. Power aware systems
- 10. Embedded systems and real-time
- 11. Programming models for heterogeneous architectures

LEARNING ACTIVITIES AND METHODOLOGY

Activity code Activity	Hours	% Presentiai
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AF1 Classes theory and practice 21 23 %

AF3 Tutoríal 7 8 %
AF5 Student individual work 62 0 %

Methodologies:

MD1, MD2, MD3, MD4, MD5, MD7

ASSESSMENT SYSTEM

Evaluat	ion method	% of score
SE 2	Individual or group works along the course	70
SF3	Public presentation of works made along the course	30

All assignments will be mandatory to pass.

Extraordinary call:

- Delivering extra jobs requested to students

0 % end-of-term-examination: % of continuous assessment (assignments, laboratory, practicals...): 100