Design and simulation of communication systems

Academic Year: (2019/2020)

Review date: 27-04-2020

Department assigned to the subject: Signal and Communications Theory Department

Coordinating teacher: GARCIA ARMADA, ANA

Type: Compulsory ECTS Credits : 6.0

Year : 1 Semester : 2

REQUIREMENTS (SUBJECTS THAT ARE ASSUMED TO BE KNOWN)

No requirements.

OBJECTIVES

The student should aquire the following competences:

- Have acquired and understand the knowledge to have a basis or opportunity to be original in the design or application of ideas, often in a research context.

- Capability to mathematically model, compute and simulate in tecnolgy centers and enterprise engineering, particularly in research tasks, development and innovation in all fields related to teleccomunication engineering and afine disciplines.

- Capability to develop radiocommunication systems: design of antennas, subsystems and equipment, channel modeling, link budget and planning.

- Capability to implement cable, fiber optics, radio and fixed and mobile service satellite systems.
- Capability to design and dimension transport networks, broadcasting and distribution of multimedia signals.
- Capability to design radionavigatio, positioning and radar systems.

At the end of the course the student will be able to:

- analize, simulate and design radiocommunication systems using channel modeling techniques, link budget and planning.

- take design decisions to implement cable, fiber optics, radio and satellite systems, the latter both in fixd and mobile environments, including radionavigation and multimedia broadcasting.

DESCRIPTION OF CONTENTS: PROGRAMME

- 1. Basic concepts for the design of communication systems.
- 1.1 Traffic concepts
- 1-2 Quality of service and availability
- 1.3 Multiplexing
- 1.4 Elements of a communication system: atenuation, noise and link budget
- 2. Channel modeling.
- 2.1 Large and small scale models
- 2.2 Examples for cable and radio channels
- 3. Simulation of communication systems.
- 3.1 Basic concepts
- 3.2 Simulation of communication channels and systems
- 3.3 Parameter estimation
- 4. Wireline communication systems.
- 4.1 Optical fiber
- 4.2 ADSL
- 4.3 PLC
- 5. Wireless communication systems.
- 5.1 WPAN, WLAN and WMAN
- 5.2 Cellular systems
- 6. Satelite communication systems.
- 6.1 Fixed service
- 6.2 Mobile service
- 6.3 Positioning
- 7. Multimedia broadcast systems.
- 7.1 DVB standards
- 7.2 Interactivity

8. Examples of communication systems design.	
8.1 Examples of complex systems joining the concepts learnt in the course	
LEARNING ACTIVITIES AND METHODOLOGY Three types of activities: - Theoretical lectures with examples - Problem solving - Laboratory practical work with simulations.	
ASSESSMENT SYSTEM	
Final exam - 60%	
Continuous evaluation of student progress - 40%	
% end-of-term-examination:	60
% of continuous assessment (assigments, laboratory, practicals):	40
BASIC BIBLIOGRAPHY	
- Jeruchim et al Simulation of Communication Systems, Plenum, Plenum, 1984	
- R L Freeman Telecommunication System Engineering, John Wiley & Sons, 1989	

- R L Freeman Telecommunication Transmision Handbook, John Wiley & Sons, 1991
- T S Rappaport Wireless Communications, Prentice Hall, 1996

ADDITIONAL BIBLIOGRAPHY

- Lee, B. G Broadband telecommunications technology, Artech House, 1996
- Saadawi, T. N Fundamentals of telecommunication networks, John Wiley & Sons, 1994