uc3m Universidad Carlos III de Madrid

Computer Programming of Applications

Department assigned to the subject: Computer Science and Engineering Department Coordinating teacher: Type: Electives ECTS Credits: 6.0 Year: Semester:			
		Teal . Geniester .	
		DESCRIPTION OF CONTENTS: PROGRAMME	
L ¿ Programming foundations and techniques			
1. Programming fundamentals			
1.1. Computer architecture1.2. Information representation in a computer			
1.3. Programming languages			
1.4. Program compilation and execution			
1.5 Impact of programming in my business: Case studies			
Programming techniques			
2.1. Program elements: data and algorithms			
2.2. Basic programming tools: algorithms, flow diagrams and pseudocode.2.3. Programming paradigms			
2.4. Object-oriented programming			
2.5 Programming techniques for my business			
II ¿ Data type definition and operations			
3. Data types			
3.1. Basic data types			
3.2. Arrays			
3.3. Enumerated 3.4. Objects			
3.5. Basic Input/Output			
3.6. Comments			
3.7. Operators			
3.8. Conversions			
III ¿ Flow control and subprograms			
4. Control structures 5. Methods: functions and precedures			
5. Methods: functions and proceduresIV ¿ Implementation of programs with the Java programming language			
6. The Java programming language			
6.1 Success case studies of Java in business domains			
7. Debugging and tracing programs			
7.1. Common programming errors			
7.2. Debugging techniques			
7.3 Source code Quality as a driver for successful businesses			
% end-of-term-examination:	60		
% of continuous assessment (assigments, laboratory, practicals):	40		

Review date: 11-04-2018